

CARROLL COUNTY GOVERNMENT
225 N. Center Street
Westminster, Maryland 21157
410-386-2980
Toll-free 1-888-302-8978
Fax 410-386-2451
TT 410-848-3017



Jay C. Voight
Zoning Administrator
Office of Zoning Administration

Official Decision
Case ZA-1237
Zoning Administration
Carroll County, Maryland

APPLICANT: Randy and Ida Warner

REQUEST: A private kennel for 10 dogs or less as an accessory use

LOCATION: 1500 Richardson Road, Westminster, MD 21158

MAP/BLOCK/PARCEL: 29/23/440

APPLICABLE REGULATIONS: Chapters 223-12 and 223-181

HEARING HELD: October 6, 2010

FINDINGS AND CONCLUSIONS

Based on the testimony and evidence presented at the hearing the accessory use is **granted**.

Facts which support the request for relief from the strict terms of the Ordinance, in this case, an accessory use for a private kennel for 10 dogs or less are as follows:

The applicant lives on a one acre parcel in the middle of a large farm. The neighboring houses are approximately 1,000 feet from the applicant's home and should not hear any dogs barking. The applicant has 5 dogs that are mainly kept indoors. They do have a fenced run area for the dogs for when they are let outside and are not allowed to run freely over the property.

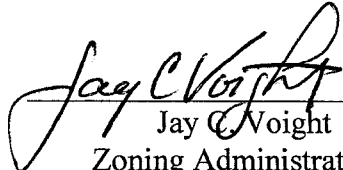
No neighbors were present at the hearing opposing the accessory use; therefore, the granting of this accessory use should have no adverse effect on any adjoining property owners.

This approval is valid for one year from the date of this decision.

Note: An appeal of a Decision made pursuant to Chapter 223-181.2 may be made to the Board of Zoning Appeals within thirty (30) days of the date of the Zoning Administrator's decision in accordance with Chapter 223-182 and 223-188 of the Code of Public Local Laws and Ordinances.

A decision of the Zoning Administrator made pursuant to Chapter 223-181 is final and constitutes a zoning action. Unless timely appealed, parties may not thereafter challenge the Zoning Administrator's decision.

10/12/10
Date


Jay C. Voight
Zoning Administrator